TEA ALUSHI

QA Lead | SDET | AI-assisted test design

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EDUCATION

Bsc. Information Technology
Albanian University, Tirane

LANGUAGES

English | Italian | Albanian

SKILLS

- Typescript / Javascript
- Playwright
- Allure TestOps
- Test Automation Architecture
- AWS
- Artillery
- GitHub Actions / GitLab CI
- Node.js
- Datadog
- React / Next.js
- PostgreSQL / SQL
- Angular

PROFESSIONAL SUMMARY

I started as a software engineer because I like turning ideas into working things, and I moved into quality because I like puzzles: every bug is one, and so is a team that cannot say what it caught last month. Six years on, the stack runs from React, Next.js and Angular on the front to Playwright, TypeScript and AWS pipelines underneath, which lets me read an application from several angles at once. I have been hired repeatedly to build quality functions from zero. Currently QA Lead for a real-money crypto casino and sportsbook: built the Playwright/TypeScript platform and its AWS CI, grew the team from 2 to 4, and introduced the company's first quality metrics. Hands-on with the compliance side of iGaming: KYC and AML flows, responsible gambling, geo-restriction, provably-fair verification and GDPR reviews of player data. The goal is unchanged: keep growing the stack and point it at harder puzzles.

EMPLOYMENT

QA Lead Jan 2026 - Present
Over99, Remote
Hired as the sole automation engineer to stand up test automation for a real-money gaming platform. Promoted to QA Lead in March 2026. Own the automation platform, the QA process and tooling, compliance-sensitive testing, and a team of four QA engineers.

Automation and infrastructure

- Built the Playwright/TypeScript E2E platform from zero; game rounds, balance updates and bonus claims now run nightly on three browsers.
- Defined the CI as code on AWS: nightly schedule, reruns on demand, results streamed to Allure TestOps.
- Built the AWS load-testing stack: 7,000 simulated players placing 1,000 bets each within 10 seconds, to measure game-server optimisation before and after.
- Stress-tested the bonus engine with 7,000 players claiming the same bonus at the same moment.
- Trialled AI test agents under guardrails I wrote: a verified test case in 20 minutes versus an afternoon by hand.
- Built an AI test-design assistant for the manual team: with no product documentation and several releases a day, it reads the developers' source code as the source of truth, verifies behaviour on a live environment and drafts test cases in the team's format.

Team and process

- Grew the QA team from 2 to 4; interviewed about 20 candidates and hired 2 for the areas without coverage.
- Introduced the company's first quality metrics: in September 2026, 209 defects caught before release against 1 escape.
- Cut typical fix time for QA-found bugs from about 10 days to 3; the same data now drives performance reviews.
- Built Ticket Police, a Linear bot enforcing a Definition of Ready; 100% of tickets now reach QA with acceptance criteria.
- Ran a daily production smoke rotation: 61 runs in 12 weeks, 63 production bugs reported.

LaunchDarkly

Storybook

IGAMING COMPLIANCE

KYC and AML flows

Responsible gambling

Geo-restriction

Licensing gates

Provably fair verification

GDPR & player-data protection

Payment integrations

QA PRACTICE

- Test strategy and quality metric
- Definition-of-Ready and release gates
- Load and stress testing
- Exploratory testing programmes
- Team planning and hiring

SOFT SKILLS

Solution-oriented

Attentive to details

Team player

Adaptive

Creative

Curious

HOBBIES

Puzzles

Singing

Tennis

Swimming

Technology

Video Games

- Moved QA to the start of the loop: QA reviews acceptance criteria at ticket creation and sits in release planning, so questions land while they are cheap.
- Rebuilt the team's standing on rules rather than goodwill: every catch is credited to the tester who found it, escapes get a blameless cause instead of "who tested this?", and QA sign-off became a gated status only QA can set.

Compliance and money paths

- Led QA for the fiat payments launch (KYC, anti-fraud, card on-ramp, AML controls): 47 defects, 30 on critical money or AML paths.
- Found payment webhooks accepted without a signature; authored the sandbox-first test strategy and refused production testing with personal data.
- Tested responsible-gambling self-exclusion, geo-blocking and provably fair.
- Ran GDPR reviews of KYC data handling and session-replay tooling; chose an EU-hosted tool over one that shares player data for advertising.
- Built a session-replay review lane for failed deposits and sign-ins: about 15 real malfunctions confirmed, most on money paths.

SDET Jul 2025 - Jan 2026

Laconics, Tirane

- Built a custom Playwright framework in TypeScript using POM pattern
- Integrated test suites into self-hosted GitLab CI/CD environment with automatic artifact uploads using Allure-report
- Configured test parallelization and environment provisioning on CI/CD for faster feedback
- Suggested custom architecture solutions to support multiple dev and testing environments
- Refined and owned testing process to reduce manual regression effort
- Took part on real-world application inspections and worked directly with the client to align tests with business needs

Frontend Developer and SDET May 2024 - Jul 2025

Joinrs, Remote

In a fast-paced startup environment, I am relied on for my ability to wear multiple hats, ensuring impactful contributions while maintaining high quality standards. My role focuses on accelerating the development of our new application and advising on best practices in frontend and automation, helping drive a cultural shift towards modern technologies

- Participated in all meetings and discussions during the design and architecture phases of the new application
- Developed essential features from scratch using Next.js v14 and Tailwind, following best coding practices.
- Collaborated closely with the backend team to model APIs
- Authored comprehensive technical documentation for the new application
- Created a complete manual test plan covering 100% of the app using QASE platform
- Built a fully automated test suite in Playwright with TypeScript for the new app
- Linked all automated tests with QASE to generate detailed test run reports
- Integrated automated tests within our SDLC using CI/CD tools like AWS CodeBuild and CodePipeline
- Scripted a weekly report automation sent to the team via email
- Streamlined manual tasks, such as Jira ticket creation and version bumping, saving time in daily workflows
- Mentored a junior team member in QA automation

Frontend Developer Nov 2023 - May 2024

ReserveBar, Remote

I played a key role in building and refining web components that were dynamically integrated across e-commerce platforms, focusing on delivering a high-quality user experience. This role required close collaboration with cross-functional teams to create robust solutions in a fast-paced, product-driven environment

- Wrote clean, maintainable, and scalable code using TypeScript and JavaScript

- Leveraged the lightweight Preact library to develop reusable web components
- Independently developed and maintained an npm module with no external dependencies, tailored specifically for e-commerce solutions to optimize compatibility, reliability, and performance
- Collaborated with design and product teams to translate user requirements into technical implementation
- Developed and launched new features to enhance UI and functionality, improving the overall user experience
- Identified and resolved bugs promptly, ensuring consistent product integrity
- Used Git and GitHub for version control, enabling efficient code management and team collaboration
- Utilized Storybook to create and maintain UI components, supporting streamlined development and testing processes.

npm package link: https://www.npmjs.com/package/@liquidcloud/modules

Automation Engineer Jan 2023 - Feb 2024
Telelink Business Services, Tirane
As a member of the IoT team, I led the automation testing efforts for a smart water management project covering the city of Sofia, Bulgaria.

- Designed and implemented end-to-end automated tests for the application layer of the system using Playwright testing framework
- Collaborated closely with the manual QA team to ensure full test coverage
- Integrated automated tests into CI/CD workflows using GitHub Actions
- Monitored, analyzed and optimized test performance to improve stability and user experience
- Suggested and implemented improvements in collaboration with the development team and stakeholders to enhance the IoT system's performance and overall value.

Automation Engineer Jan 2021 - Dec 2022
IntelyCare Albania, Tirane

- Created comprehensive Test Plans and Scripts with Mocha JS to ensure full test coverage
- Managed end-to-end testing, collaborating with offshore teams to meet deadlines
- Automated API and Functional tests for efficiency, driving QA process improvements within the Scrum team
- Maintained short feedback loops with team members and stakeholders, ensuring alignment on goals
- Delivered actionable insights for quality improvements, and optimized CI with BitBucket Pipelines and AWS CodeBuild
- Adapted to multiple priorities in fast-paced environments, ensuring high standards and timely deliverables.

Frontend Engineer Sep 2020 - Dec 2022
IntelyCare Albania, Tirane

Thrived in a collaborative Agile environment, actively engaging in Scrum ceremonies like Sprint Planning, Backlog Refinement, Retrospectives, and Daily Stand-Ups to foster team alignment and productivity.

- Developed front-end solutions for scalable cloud applications within a modern, containerized environment, using Angular with typescript
- Maintained and enhanced the front-end legacy codebase, utilizing AngularJS to uphold system integrity and performance
- Provided ongoing maintenance, support, and enhancements for existing systems and platforms, ensuring continuous improvement
- Collaborated closely with UX/UI designers to uphold high-quality graphic standards and brand consistency
- Demonstrated ownership and accountability by successfully delivering code for a consumer-facing product

Wordpress Developer Jan 2020 - Sep 2020
ATIS, Tirane

- Designed and implemented websites for international clients using the WordPress platform
- Led projects from initial concept through to completion, ensuring full alignment with client specifications and expectations
- Built visually appealing, user-centric websites with a strong focus on responsive design and intuitive navigation for an optimal user experience